# From Devices to Automata

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How from a device could we create something smart?

When a new device is plugged into the grid. The Smart House needs a numeric representation to control it. See "From devices to automata".

Some devices can't take part in a DR program, but still can be stimulated in order to increase or decrease its consumption. For example, a smart light reacts to brightness sensor or presence sensor output.

Others build an automaton following rules:

- to take one criterion in each set {cyclic, acyclic}, {internal parameters, external parameters}, {with batteries, without batteries}, {producer, consumer, both}

- to take some parameters depending of the previous combination

- to define DR programs which can be followed by the device

- to build an automaton, a flowchart that describes its behavior in function of criteria, parameters and DR programs.

# **Consumption's Schemes**

The set of strategies includes basic consumption and DR programs such as:



## From devices to automata



# A Decision tool for Microgrids

### Strategies of consumption

A strategy is a combination of a DR (or basic consumption) programs for each device in the smart house. If the smart house owns three devices with 3, 4, 5 programs, then the smart house makes 3\*4\*5=60 strategies.

### **Strategies from producers**

Depending of local production, smart contract and routing, producers send their strategies of distribution to each microgrid.

## Finding a consensus

For each smart house, a game is created, including all smart house's strategies of consumption and strategies sent by producers to the microgrid. A Pareto equilibrium, i.e. a consensus between supply and demand, is found and forms the decision.

# Demand-Response Let the devices take our decisions

Green bookmark: strategies of consumption are made from automata and from a knapsack problem

smart homes create their strategies

then send them to the microgrid



#### **Evolution in Time and Space**

There is a need to deploy new models and algorithms that can capture the following characteristics of the emerging smart grid. It is a current and active field that will give birth to many innovations and technologies.

The needs to build an efficient and flexible smart grid are known, and it becomes an urgent matter.

The presented model provides some simple and useful tools for a generic model of smart grid. This decision making tool can be used to test existing or future technologies in a smart grid design.

See the following references [2,3] for more information.

# **Step by step process**

What does Demand-Side Management consist of? Demand-Response

It includes all intentional modifications to consumption patterns of electricity to induce customers that are intended to alter the timing, level of instantaneous demand, or the total electricity consumption

### **Sustainable Energy**

It includes all permanent changes in equipment or improvements in the physical properties of the system.

### Change Management

It is a set of incentive programs and social programs in order to create responsible behaviors, like sorting the wastes in the late 90s.

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## References

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[2] Amor, S. B., Bui, A., & Guerard, G. (2014). A context-free smart grid model using complex system approach. In Proceedings of IEEE/ACM.

[3] Ramchurn, S. D., Vytelingum, P., Rogers, A., and Jennings, N. (2011). Agent-based control for decentralised demand side management in the smart grid. In The 10th International Conference on Autonomous Agents and Multiagent Systems.